

# Adaptive E-Learning System for Personalized and Effective Learning

D. Pravin Kumar<sup>1</sup>; Alageshwaran P.<sup>2</sup>; Ayyanar K.<sup>3</sup>; Gokul M. S.<sup>4</sup>

<sup>1</sup>Associate Professor, Department of Computer Science Engineering, K. L. N College of Engineering, Tamil Nadu, India

<sup>2,3,4</sup>Student, Department of Computer Science Engineering, K. L. N College of Engineering, Tamil Nadu, India

Publication Date: 2026/04/01

**Abstract:** The AI-powered adaptive e-learning platform is a production-ready system designed to deliver personalized and intelligent learning experiences using advanced Large Language Models, specifically Google Gemini. The platform dynamically generates customized learning roadmaps and adaptive quizzes based on individual user performance, learning pace, and preferences. It integrates a modern frontend developed using React (Vite) with a scalable backend built on Node.js and Express.js, supported by a PostgreSQL database. The system ensures secure authentication using JWT and bcrypt while enhancing user engagement through gamification features such as XP rewards, streak tracking, and real-time progress monitoring. Additionally, it includes advanced analytics for tracking user growth, performance trends, and course completion rates, along with automated PDF certificate generation. This system overcomes the limitations of traditional e-learning platforms by providing a scalable, interactive, and AI-driven personalized learning environment..

**Keywords:** Artificial Intelligence; Adaptive E-Learning; Personalized Learning; Large Language Models (LLM); Google Gemini API; Learning Analytics; Intelligent Tutoring System; Dynamic Quiz Generation; Skill Assessment; Gamification; Web-Based Learning Platform; Recommendation System; Student Performance Analysis; JWT Authentication; Educational Technology.

**How to Cite:** D. Pravin Kumar; Alageshwaran P.; Ayyanar K.; Gokul M. S. (2026) Adaptive E-Learning System for Personalized and Effective Learning. *International Journal of Innovative Science and Research Technology*, 11(3), 2817-2824. <https://doi.org/10.38124/ijisrt/26mar1706>

## I. INTRODUCTION

The advancement of digital technology has significantly transformed the education sector, leading to the rapid growth of e-learning platforms across the world. These platforms have made education more accessible, flexible, and convenient for learners. However, most traditional e-learning systems provide static content that is the same for all users. This lack of personalization often results in reduced learner engagement and lower effectiveness in knowledge acquisition.

To overcome these limitations, Artificial Intelligence has emerged as a powerful solution for building adaptive and personalized learning systems. AI enables platforms to analyze user behavior, learning patterns, and performance data in real time. This helps in delivering content that is tailored to the individual needs of each learner. As a result, learners can experience a more efficient and engaging educational journey.

This project introduces an AI-powered adaptive e-learning platform that leverages Google Gemini to provide customized learning experiences. The system generates personalized learning roadmaps and dynamic quizzes based on user performance and progress. It allows learners to study at

their own pace while continuously adapting the content to match their skill level. This ensures better understanding and improved learning outcomes.

In addition to personalization, the platform incorporates gamification elements such as XP rewards, streak tracking, and progress monitoring to enhance user motivation and engagement. The system is built using modern technologies including React for the frontend, Node.js for the backend, and PostgreSQL for database management. This ensures scalability, security, and real-time interaction, making the platform suitable for real-world deployment.

### ➤ Objective and Scope of the Project

The main objective of this project is to design and develop an intelligent e-learning platform that provides personalized learning experiences using AI. The system aims to generate adaptive learning paths, create dynamic quizzes, and evaluate user performance effectively. It also focuses on improving user engagement through gamification and real-time analytics. The scope of the project includes developing a scalable web-based platform with secure authentication, AI integration using Google Gemini, performance analytics, and certificate generation. The system can be used by students, educational

institutions, and online learning platforms to enhance learning efficiency, track progress, and provide data-driven insights for better decision-making.

## II. MODULES

The AI-powered adaptive e-learning platform is divided into six interconnected functional modules, each responsible for a specific part of the system workflow such as user management, admin control, content delivery, AI-based learning, analytics, and certification. These modules work together to provide a seamless, personalized, and intelligent learning experience. The modular design ensures scalability, maintainability, and easy future enhancements.

### ➤ *Admin Module*

The Admin Dashboard Module provides a centralized control panel for managing the entire system. It allows administrators to monitor user activity, track performance metrics, and manage courses and users. The dashboard displays insights such as active users, top performers, and system usage statistics. It also includes features like alerts for inactive users and quick navigation tools for efficient management.

### ➤ *User Authentication Module*

The User Authentication Module handles user registration, login, and secure access to the system. It uses JWT tokens and brypt encryption to ensure data security and privacy. The module manages user sessions and supports role-based access for both students and administrators. It ensures that only authorized users can access the platform features.

### ➤ *Course & Content Management Module*

The Course and Content Management Module enables users to browse, enroll, and access courses. It manages learning materials such as videos, notes, and AI-generated content. Administrators can create, update, and delete courses and quizzes. This module ensures structured and up-to-date content delivery.

### ➤ *AI Roadmap & Adaptive Learning Module*

This module uses the Google Gemini API to generate personalized learning roadmaps and adaptive content. It analyzes user performance and learning behavior to create customized study plans. The system dynamically updates the roadmap based on progress. This ensures efficient and personalized learning for each user.

### ➤ *Progress Tracking & Analytics Module*

The Progress Tracking and Analytics Module monitors learner performance and engagement. It tracks metrics such as XP, streaks, completed lessons, and quiz scores. The module provides visual dashboards and reports to help users and admins understand progress. It supports data-driven improvements in learning.

### ➤ *Certificate & Gamification Module*

This module handles certificate generation and user engagement features. It generates downloadable PDF certificates upon course completion. It also includes gamification elements such as XP rewards, streak tracking, and

achievement notifications. These features motivate users and enhance the overall learning experience.

## III. LITERATURE REVIEW

- [1] Samina Amin, M. Irfan Uddin, Ala Abdulsalam Alarood, Wali Khan Mashwani, Abdulrahman Alzahrani, and Ahmed Omar Alzahrani, "Smart E-Learning Framework for Personalized Adaptive Learning and Sequential Path Recommendations Using Reinforcement Learning," *IEEE Access*, vol. 11, pp. 93249–93263, 2023, doi:0.1109/ACCESS.2023.3305584.
- [2] Sabine Graf and Kinshuk, "Advanced Adaptivity in Learning Management Systems," *Proceedings of IEEE International Conference on Advanced Learning Technologies*, 2007, pp. 123–125.
- [3] Cristobal Romero and Sebastian Ventura, "Educational Data Mining: A Review of the State of the Art," *IEEE Transactions on Systems, Man, and Cybernetics*, vol. 40, no. 6, pp. 601–618, 2010.
- [4] Manolis Mavrikis, Benedict du Boulay, and Symeon Retalis, "Intelligent Tutoring Systems for Personalized Learning," *IEEE Transactions on Learning Technologies*, vol. 6, no. 2, pp. 123–135, 2013.
- [5] Nikolaos Thai-Nghe, Lars Drumond, Tomáš Horváth, Andreas Nanopoulos, and Lars Schmidt-Thieme, "Matrix Factorization for Student Performance Prediction," *Proceedings of IEEE International Conference on Advanced Learning Technologies*, 2011.

## IV. EXISTING SYSTEM

Existing e-learning platforms offer an extensive range of courses across various domains, which can overwhelm students and make it challenging to identify the most suitable learning path for their specific needs and goals. While some platforms attempt to provide course recommendations, they often rely on basic heuristics, such as past user activity or a simple tracking of completed courses.

Few systems incorporate meaningful personalization beyond static metrics like test scores, study time, or course completion rates, which limits their ability to provide truly adaptive learning experiences. Moreover, these platforms generally fail to monitor evolving student preferences, learning pace, and knowledge gaps over time, resulting in a one-size-fits-all approach. Consequently, learners are frequently presented with excessive content, much of which may not align with their current skill level or interests, leading to decreased engagement, reduced motivation, and suboptimal learning outcomes.

The lack of dynamic adaptability further constrains the platform's ability to tailor learning paths to individual needs, reducing overall educational effectiveness.

## V. PROPOSED SYSTEM

The proposed system is an AI-powered adaptive e-learning platform developed to overcome the limitations of

traditional learning systems. Unlike conventional platforms that provide the same content to all users, this system focuses on delivering personalized learning experiences. It analyzes user behavior, learning patterns, and performance data to understand individual needs. Based on this analysis, the platform adapts the learning process to suit each learner. This results in improved engagement, better understanding, and enhanced learning outcomes. The system ensures that every user gets a customized and efficient learning journey.

The platform uses advanced AI techniques, specifically the Google Gemini Large Language Model, to generate personalized learning roadmaps and adaptive quizzes. These roadmaps guide learners through structured daily or weekly learning paths based on their progress. The quiz system dynamically adjusts the difficulty level according to user performance. Additionally, gamification features such as XP rewards, streak tracking, and achievement notifications are included. These features motivate users to stay consistent and actively participate in learning. The system also includes analytics to track progress and provide performance insights.

The architecture of the system is modular and scalable, ensuring flexibility and future enhancements. It is built using React for the frontend to provide an interactive user interface, and Node.js with Express.js for backend processing. PostgreSQL is used as the database for efficient data storage and management. The platform ensures secure authentication using JWT and bcrypt to protect user data. It also supports automated certificate generation to provide recognition for course completion. Overall, the system offers a complete, secure, and intelligent solution for modern digital education.

## VI. SYSTEM ARCHITECTURE

The system architecture of the AI-powered adaptive e-learning platform is designed as a modular, multi-tier web application. It follows a clear separation between the user interface, backend logic, and data storage layers to ensure scalability, maintainability, and efficient performance. The

frontend layer is built using React (Vite) to provide an interactive user experience, while the backend layer uses Node.js and Express (MVC architecture) to handle business logic and API communication. The system integrates advanced modules such as authentication, AI-based learning, analytics, and certificate generation, all connected through structured data flow. PostgreSQL (Neon DB) is used as the database to store user data, course progress, and system records securely.

**Data Flow:** (1) The User (Student/Admin) accesses the web application through a browser and performs actions such as login, course selection, and quiz attempts via the React-based frontend. (2) The Frontend Layer sends HTTP/API requests to the Node.js & Express Backend Server for processing. (3) The Backend Server routes the request to appropriate modules such as the Authentication Module for verifying user credentials using JWT and bcrypt, or the AI Module for processing learning-related requests. (4) The AI Module (Google Gemini API) generates personalized learning roadmaps and adaptive quizzes based on user performance, while the Analytics Module processes user activity to generate reports and insights. (5) The Backend interacts with the PostgreSQL Database to store and retrieve user data, course progress, and results. (6) After course completion, the Certificate Module generates a downloadable PDF certificate, and the final response is returned to the user's browser.

## VII. RESULT AND DISCUSSION

The developed AI-powered adaptive e-learning platform was successfully implemented and tested, demonstrating its ability to deliver personalized and intelligent learning experiences. The system effectively generates customized learning roadmaps and dynamic quizzes using the Google Gemini API, adapting content based on user performance and learning behavior. Users were able to register and log in securely using JWT authentication, ensuring data privacy and secure access. The platform's frontend, built with React, provided a smooth and responsive user interface with dark mode support, enhancing overall usability and user experience.

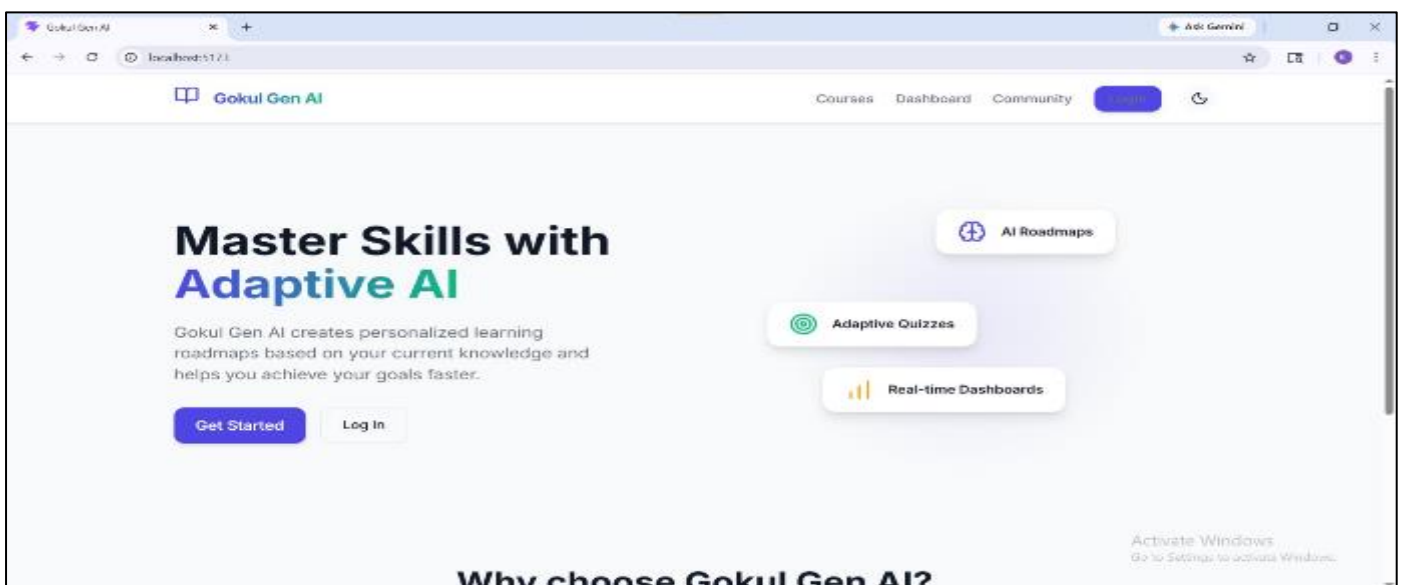


Fig 1 Personalized Learning Dashboard

The results show that the gamification features, such as XP rewards, streak tracking, and daily learning targets, significantly improved user engagement and motivation. The admin dashboard successfully displayed real-time insights including user activity, performance metrics, and system statistics through summary widgets and analytics charts. The

analytics module effectively visualized user growth trends, XP distribution, and course completion rates, helping in better understanding of user behavior and learning progress. Additionally, the certificate generation feature worked efficiently, allowing users to download verifiable PDF certificates upon course completion.

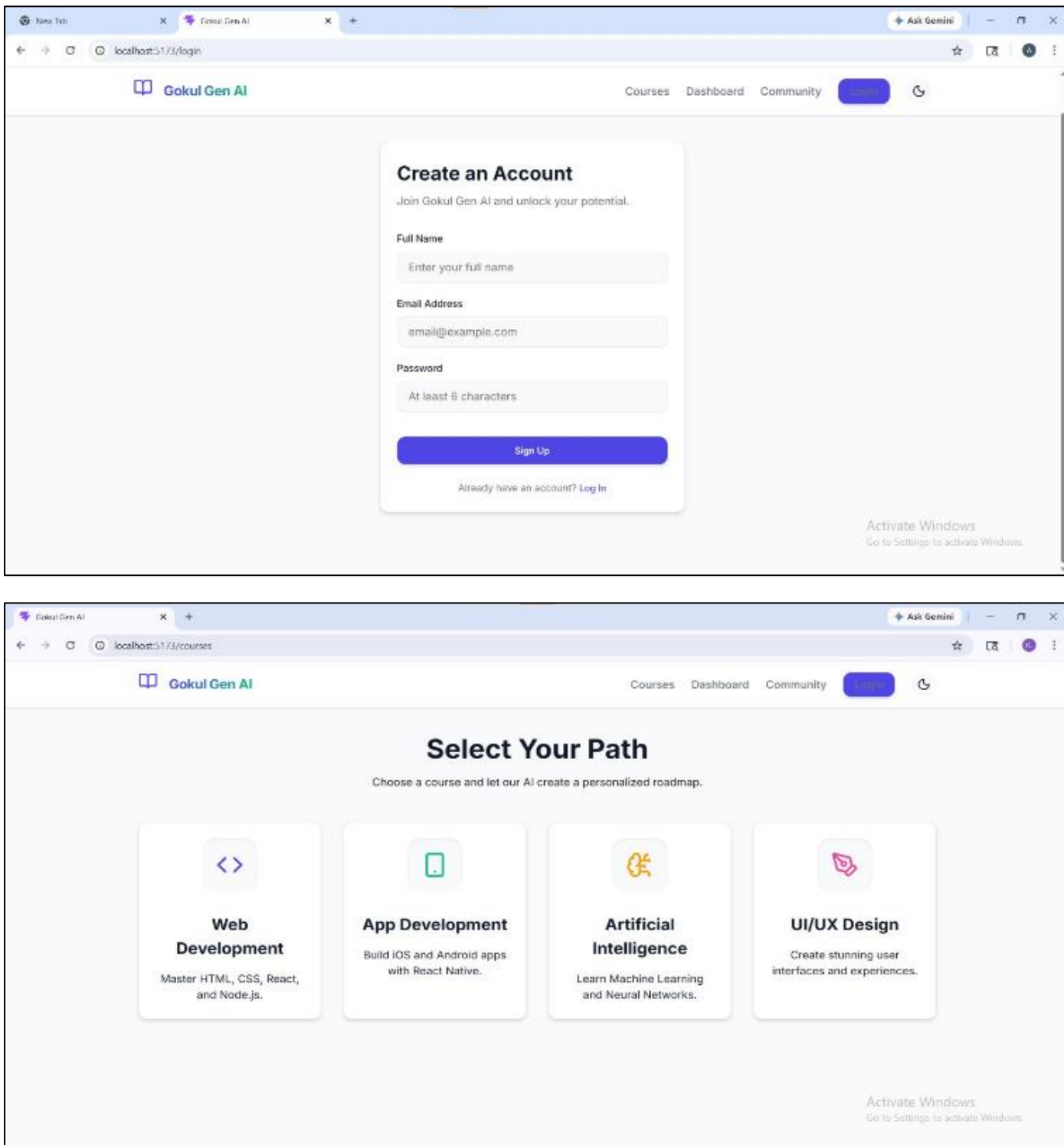


Fig 2 Account Creation and Course Selection

From the discussion, it is evident that the integration of AI using Google Gemini played a crucial role in enhancing personalization and adaptability of the platform. The modular

architecture using React, Node.js, and PostgreSQL ensured scalability, maintainability, and efficient system performance.

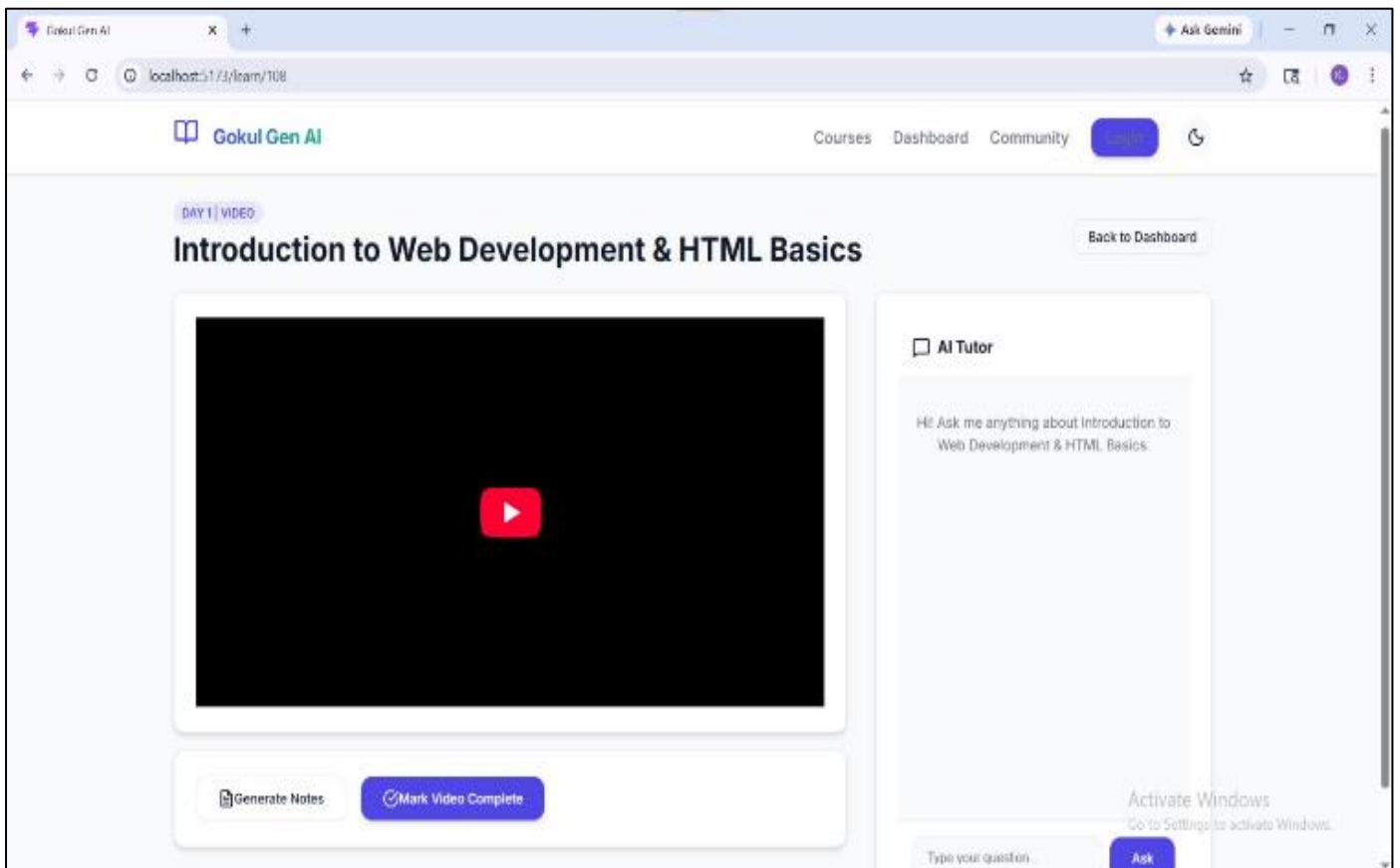
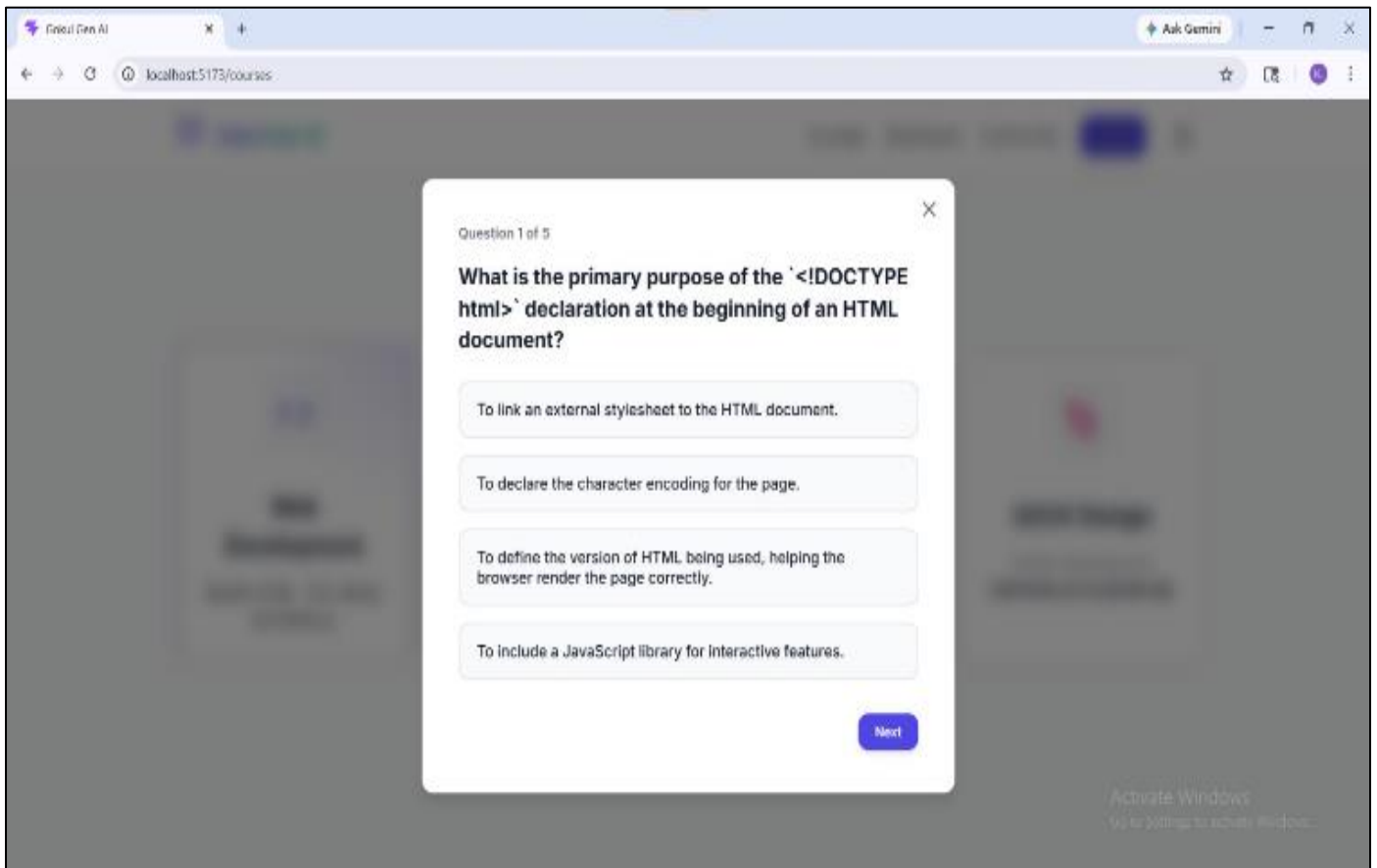


Fig 3 Quiz Interface and Course Lesson

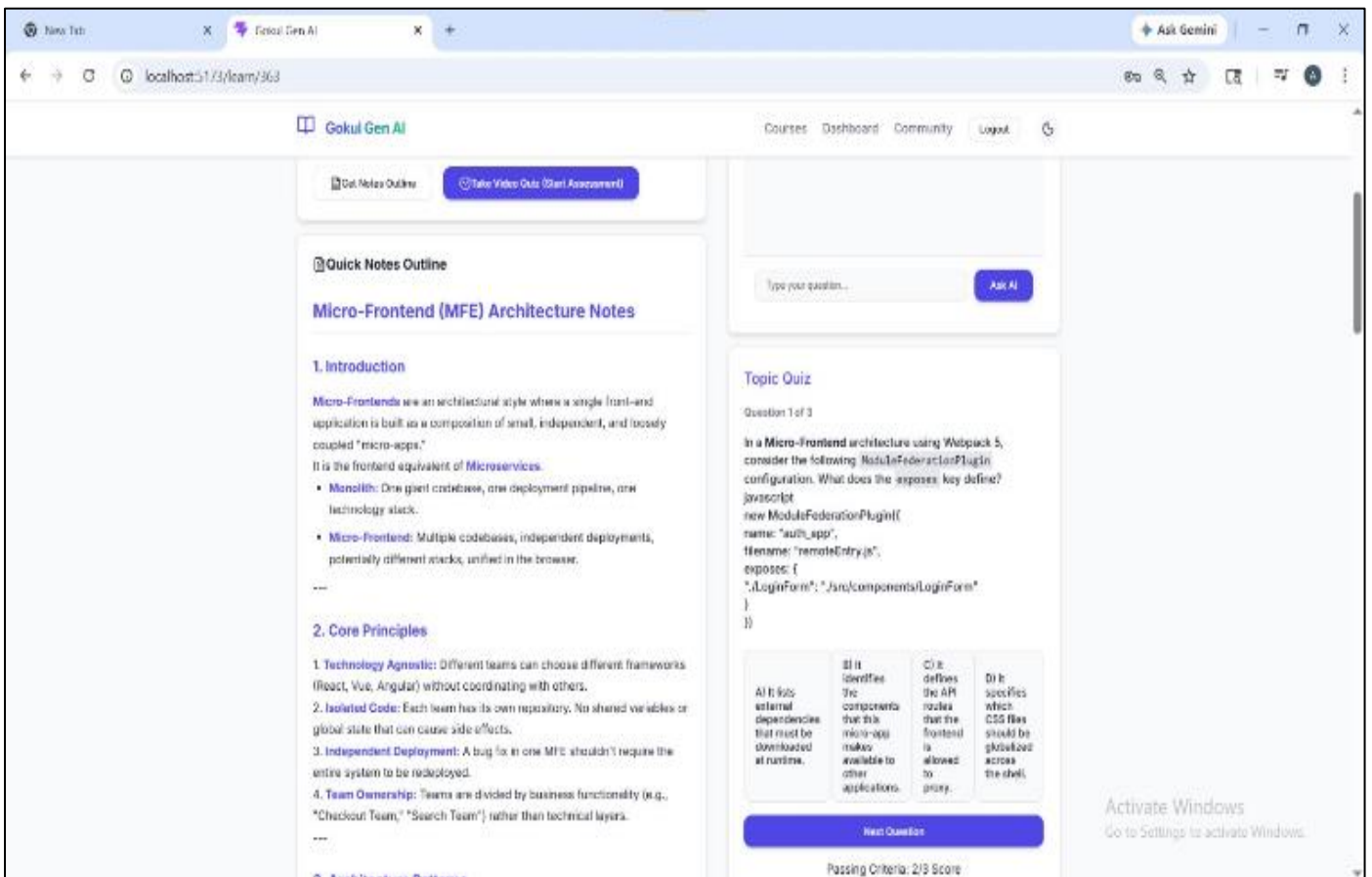
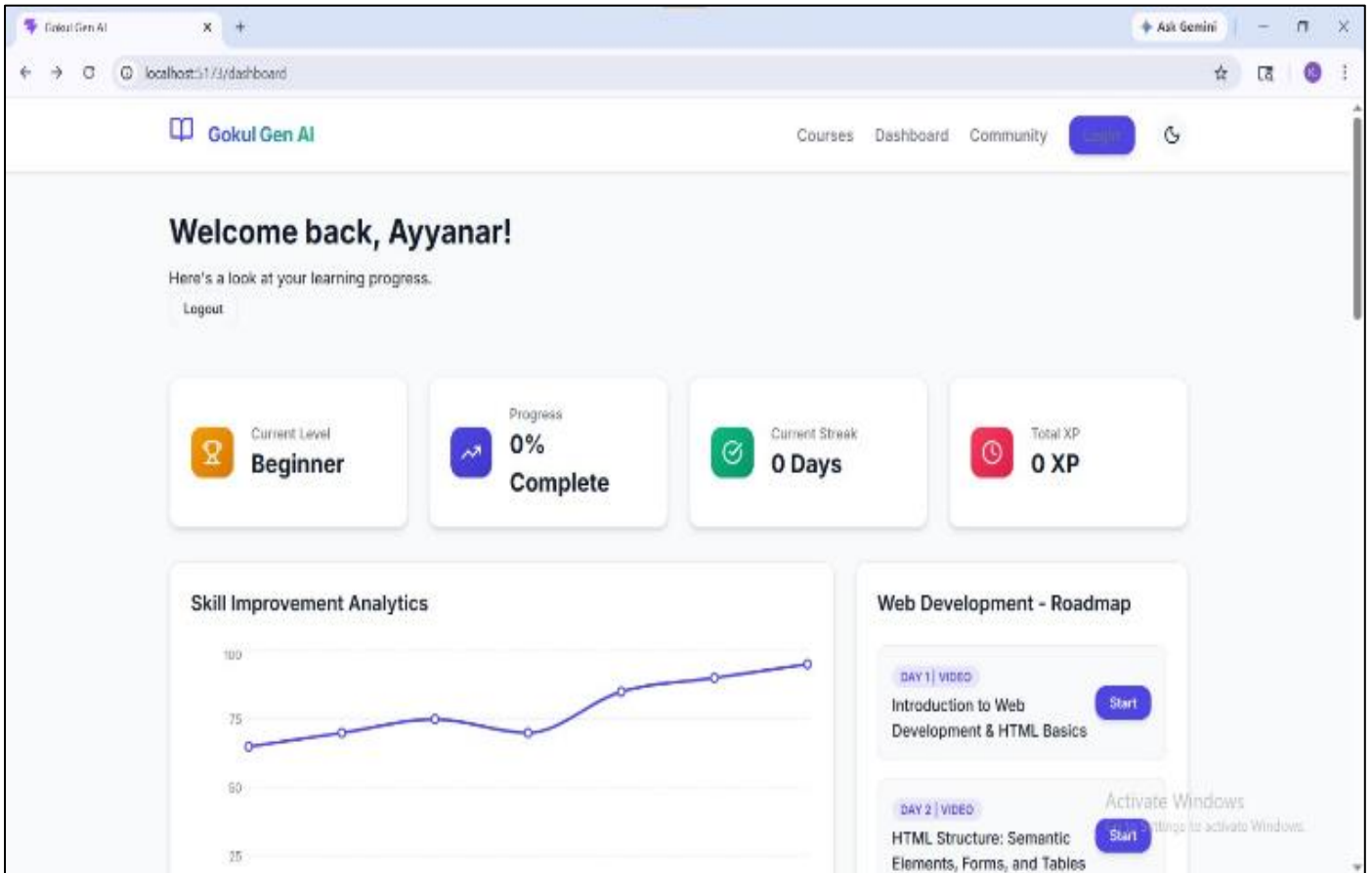


Fig 4 Personalized Dashboard and Notes Generation

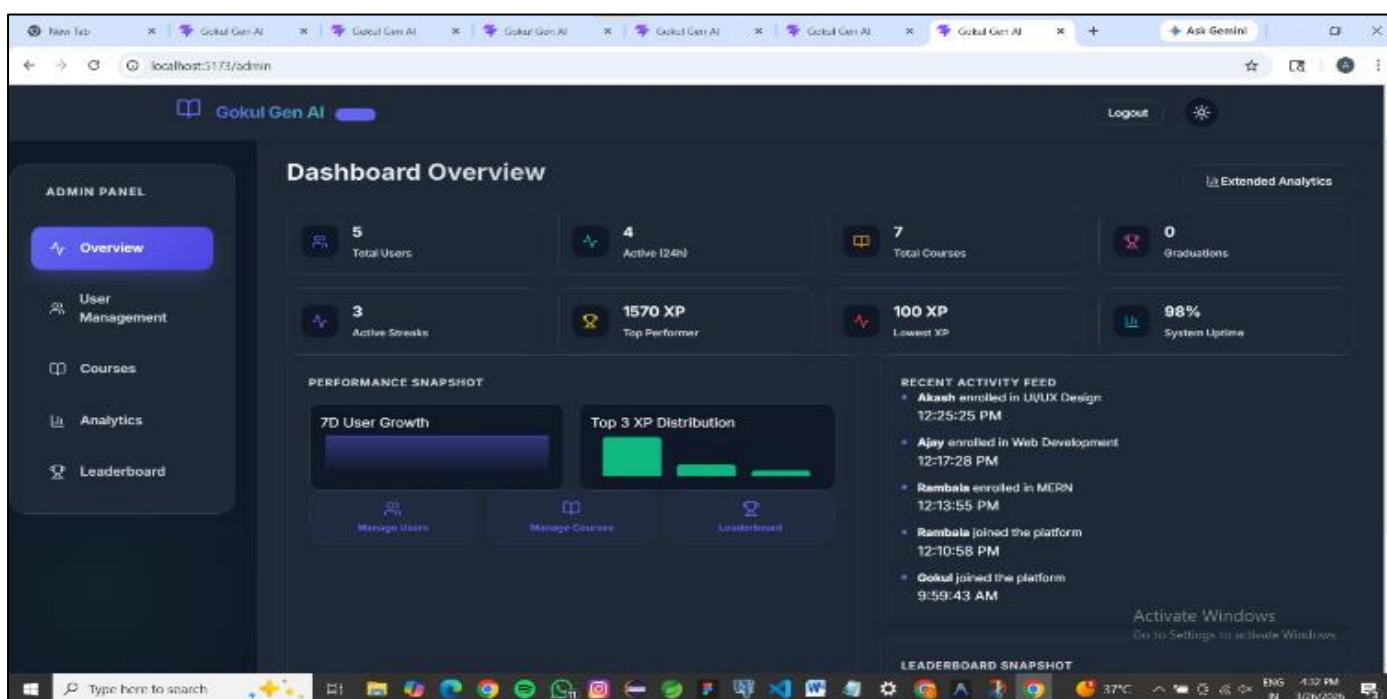


Fig 5 Certificate of Completion and Admin Dashboard

The system overcomes the limitations of traditional e-learning platforms by providing dynamic content, real-time feedback, and interactive features. Overall, the project achieved its objectives by delivering a smart, secure, and engaging e-learning solution suitable for real-world deployment.

### VIII. CONCLUSION

The AI-powered adaptive e-learning platform successfully demonstrates how modern technologies and Artificial Intelligence can be integrated to enhance digital education. By using Google Gemini, the system provides personalized learning roadmaps and adaptive quizzes tailored to individual user needs. The inclusion of gamification features such as XP, streaks, and rewards improves user engagement and motivation. Additionally, the platform ensures secure authentication and efficient data management. Overall, the system offers an intelligent and user-centric learning experience.

The platform's modular and scalable architecture makes it suitable for real-world deployment and future expansion. Features like analytics and certificate generation add value by tracking performance and recognizing achievements. The system effectively overcomes the limitations of traditional e-learning platforms by providing dynamic and adaptive content. It supports learners in improving their skills at their own pace. Hence, this project highlights the potential of AI in transforming the future of education.

### FUTURE ENHANCEMENT

The system can be further enhanced by integrating more advanced AI models to improve the accuracy and depth of personalization. A dedicated mobile application can be developed to increase accessibility and provide a better user experience. Features such as live classes, discussion forums, and peer-to-peer interaction can be added to support collaborative learning. Voice-based interaction and

multilingual support can be implemented to make the platform more inclusive and user-friendly. Advanced analytics and predictive models can be introduced to provide deeper insights into learner behavior and performance. Integration with emerging technologies like AR/VR can create more immersive learning experiences. Additionally, cloud scalability and real-time AI optimization can be improved to support a larger number of users efficiently.

## REFERENCES

- [1]. Samina Amin, M. Irfan Uddin, Ala Abdulsalam Alarood, Wali Khan Mashwani, Abdulrahman Alzahrani, and Ahmed Omar Alzahrani, "Smart E-Learning Framework for Personalized Adaptive Learning and Sequential Path Recommendations Using Reinforcement Learning," *IEEE Access*, vol. 11, pp. 93249–93263, 2023, doi:10.1109/ACCESS.2023.3305584.
- [2]. Sabine Graf and Kinshuk, "Advanced Adaptivity in Learning Management Systems," *Proceedings of IEEE International Conference on Advanced Learning Technologies*, 2007, pp. 123–125.
- [3]. Cristobal Romero and Sebastian Ventura, "Educational Data Mining: A Review of the State of the Art," *IEEE Transactions on Systems, Man, and Cybernetics*, vol. 40, no. 6, pp. 601–618, 2010.
- [4]. Manolis Mavrikis, Benedict du Boulay, and Symeon Retalis, "Intelligent Tutoring Systems for Personalized Learning," *IEEE Transactions on Learning Technologies*, vol. 6, no. 2, pp. 123–135, 2013.
- [5]. Nikolaos Thai-Nghe, Lars Drumond, Tomáš Horváth, Andreas Nanopoulos, and Lars Schmidt-Thieme, "Matrix Factorization for Student Performance Prediction," *Proceedings of IEEE International Conference on Advanced Learning Technologies*, 2011. Agung E. S., "Image-based Facial Emotion Recognition Using Deep Learning Models," *Scientific Reports*, 2024.
- [6]. M. Murtaza, Y. Ahmed, J. A. Shamsi, F. Sherwani, and M. Usman, "AI-Based Personalized E-Learning Systems: Issues, Challenges, and Solutions," *IEEE Access*, vol. 10, pp. 81323–81342, 2022, doi: 10.1109/ACCESS.2022.3193938.
- [7]. E. Aciad and F. Meziane, "An adaptable and personalised E-learning system applied to computer science programmes design," *Education and Information Technologies*, vol. 24, pp. 1485–1509, 2019, doi: 10.1007/s10639-018-9836-x.
- [8]. I. Gligorea, M. Cioca, R. Oancea, A.-T. Gorski, H. Gorski, and P. Tudorache, "Adaptive Learning Using Artificial Intelligence in e-Learning: A Literature Review," *Education Sciences*, vol. 13, no. 12, article 1216, Dec. 2023, doi: 10.3390/educsci13121216.
- [9]. T. Kabudi, I. Pappas, and D. H. Olsen, "AI-enabled adaptive learning systems: A systematic mapping of the literature," *Computers and Education: Artificial Intelligence*, vol. 2, 2021, article 100017, doi: 10.1016/j.caeai.2021.100017.
- [10]. N. Askarbekuly and N. Aničić, "LLM examiner: automating assessment in informal self-directed e-learning using ChatGPT," *Knowledge and Information Systems*, vol. 66, pp. 6133–6150, 2024.
- [11]. C. Halkiopoulos and E. Gkintoni, "Leveraging AI in e-Learning: Personalized Learning and Adaptive Assessment through Cognitive Neuropsychology — A Systematic Analysis," *Electronics*, vol. 13, no. 18, article 3762, 2024, doi: 10.3390/electronics13183762.
- [12]. H. Hariyanto, F. X. D. Kristianingsih, and R. Maharani, "Artificial intelligence in adaptive education: a systematic review of techniques for personalized learning," *Discover Education*, vol. 4, article 458, 2025, doi: 10.1007/s44217-025-00908-6.
- [13]. W. S. Sayed, A. M. Noeman, A. Abdellatif, M. Abdelrazek, M. G. Badawy, A. Hamed, and S. El-Tantawy, "AI-based adaptive personalized content presentation and exercises navigation for an effective and engaging E-learning platform," *Multimedia Tools and Applications*, vol. 82, pp. 3303–3333, 2023, doi: 10.1007/s11042-022-13076-8.
- [14]. M. Smith, A. Jones, and B. Lee, "AI-assisted knowledge assessment techniques for adaptive learning environments," *Computers and Education: Artificial Intelligence*, vol. 3, article 100050, 2022, doi: 10.1016/j.caeai.2022.100050.
- [15]. D. Mathur, H. Mathur, and V. Gupta, "E-Learning Platforms with Personalized AI-Based Recommendations," *International Journal of Engineering Research & Technology (IJERT)*, vol. 15, no. 01, Jan. 2026, doi: 10.17577/IJERTV15IS010033.
- [16]. K. Pal, Y. Dhote, P. Verma, V. Bhodekar, and P. S. Sisodiya, "AI-Based Personalized & Adaptive E-Learning Platform," *International Journal of Science, Technology & Management (IJSAT)*, vol. 16, no. 4, 2025, doi: 10.71097/IJSAT.v16.i4.9203.
- [17]. H. Asimare Sendeku, R. Daniel, and G. V. Gopal, "An AI-Powered Adaptive Learning Framework for Personalized Education," *Information Dynamics and Applications*, vol. 4, no. 4, pp. 212–223, 2025, doi: 10.56578/ida040403.
- [18]. S. Vadivel, R. Banupriya, M. K. Nivodhini, N. D. Surendhar, N. Subashree, and M. Sabesh Murali, "AI-Powered Personalization in Online Learning Systems for Enhanced Engagement and Effective Learning using Collaborative and Content-Based Filtering Algorithms," in *Proc. Int. Conf. on Smart Computing and Intelligent Education (ICSICE)*, 2025, pp. 1114–1139, doi: 10.2991/978-94-6463-718-2\_94.
- [19]. M. Y. Abdul Wahid and M. Y. Khan, "A Study on Personalized Learning Experience through AI-Driven User Profiling in E-Learning Platforms," *International Journal of Intelligent Systems and Applications in Engineering*, vol. 12, no. 3, pp. 1323–1331, 2024.
- [20]. H. Farhood, M. Nyden, A. Beheshti, et al., "Artificial intelligence-based personalised learning in education: a systematic literature review," *Discover Artificial Intelligence*, vol. (under Springer), 2025, doi: 10.1007/s44163-025-00598-x.