

# Key Practices of Agile Methodologies for Software Project Development

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**Abstract:-** The implementation process of an IT Industry focuses on Software Development activities and efficient practices of software Project Management. Software Project Management is a well-organized task, which is an assemblage of numerous proceedings done in order to attain an objective. An agile methodology is an effective tool to accomplish successful implementation of software projects. Agile development is contemporary method which deals with speedy distribution of quality software. Agile helps to involve customers completely in development of software, so the business requirements of customer can be accomplished, ultimately it reaches to the development organizations and customers business objective. Research paper highlights the agile development cycle, details of agile methodology, and three different approaches of agile methodologies, Significance of SCRUM methodology, Extreme Programming and Feature Driven Development methodology. Advantages and limitations of agile methodology are elaborated to help IT professionals and academicians. The thought of paper accomplishes on the range of agile models and their performance with respect to effective software project management practices.

**Keywords:-** Agile Development Cycle, Agile Methodology, Project Management, Software Development, SCRUM, Extreme Programming, Feature Driven Development.

## I. INTRODUCTION

Agile contributes the IT Industry to be equipped for the volatility. It primarily ponders on points as ways of achieving the objective by working together, to plan, to build and to deliver software. As software is providing services and solutions in many domains, those are getting more multifaceted. Constant changes in customer requirements tend it more challenging. Hence new methodologies for software development are evolved, as agile methodologies, significantly to solve problems occurred while developing software project. The recent practices include amendments to development processes of software projects. This results into delivery of industrious and flexible software projects and products.

Agile describes as the skill to proceed further swiftly, efficiently and simply. Even it responds easily to change requirements, these significance is the essence of agile software development methodology. Agile methodology is an umbrella for an enormous variety of practices and techniques for developing software. Practicing valued principles and

rules help team to work together on their own areas for developing unique features.

Scrum is a splinter of agile methodology. Scrum is a framework of lightweight process for implementing agile development for software project management. Usage of the methodology is wide spread across the world. Extreme Programming is an agile methodology which has been practiced for providing software solutions for unsteady situations. It serves elasticity and tractability in entire modeling process. Reducing the cost of software requirement changes is the vital objective of extreme programming methodology.

Feature driven development contributes in proceeding larger size projects in forward direction and obtain repeatable success. Five sequel stages assist to make sure that work is done in less time and easily.

Feature driven development based on established principles and standards for practicing software development. Ultimately it serves efficient, easy and recognized practices in IT Industry.

## II. PROJECT MANAGEMENT IN IT INDUSTRY

The Indian IT industry is rising steadily despite the global meltdown at some point of times in last three decades. Information Technology is growing significantly because expansion into varied verticals and domains well differentiated service offerings, forming development teams across globe and importantly by adopting new development methodologies for developing software projects.

The main reason of the rapid development of IT industry is its enormous reservoir of technically skilled manpower and their abilities to adopt new methodologies for implementing software projects.

Software Project Management comprises a group of tasks which has to be utilized while implementing various phases of software project development. The prime factors of Project Management are Project, People, Process used to produce the project and significantly the methodology used for developing entire project which has to be delivered to the customer.

The implementation process of an IT Industry focuses on software development activities, processes of software project management. Hence, the practices of software project management are well-organized tasks, which is

an assemblage of numerous proceedings done in order to attain an objective.

### III. SOFTWARE DEVELOPMENT METHODOLOGIES

For developing efficient software, numerous software development methodologies play a key role. In IT industry various development methodologies are utilized to serve synchronized software development as per business requirements.

Software engineering explains the significance of the software development methodology as a foundation which is utilized to design, develop blueprint, and monitor the procedure of developing software.

The framework for software development methodology was not introduced up to the 1960s. The traditional systems development life cycle methodology was considered to be the hoariest dignified methodology for designing and developing a software systems.

Software engineering gives the direction for dividing the software development work into numerous unique phases to enhance planning, designing, entire project management. This consists approaches for defining outcomes as software deliverables and its associated artifacts which has to be formed and accomplished by an entire project squad for implementing development of project and maintenances of an application.

Numerous software development ways are practiced from the time when information technology has been shaped. In general style of development methodology was finalized by development organizations management or else by development team itself. Waterfall model consists, requirements specifications, design, Implementation, Verification, and maintenance phase. Waterfall model focuses on two important things as project planning and development of quantified business requirements.

Primary rule of this way of development is to follow the array of the project phases mandatorily. Upcoming project development steps cannot instigate till the earlier phase has been completed.

This model helps for clearly specified projects as a solitary product to release which has confirmed deadline. Subsequently, model needs exhaustive planning, detailed documentation of project plans, implementation processes and requirements. It requires complete control on the development cycle and its associated processes. This must help to move further on decided time, as per budget decided in agreements, with minimum risks, for achieving specified and estimated deliveries of project functionalities.

Hence, waterfall method becomes lengthy, time consuming, pricy as well as rigid because of the various constraints in processes. Inefficiency of model to regulate the product or deliverable in market which has constantly growing requirements of customer's. This falls out as excess time, over use of resources and ultimately a great financial loss. Hence, lastly the project gets failed.

Traditional methodologies as waterfall model have discrete segments. Software development life cycle (SDLC) methodology, waterfall methodology have altogether

opposite line of process than agile approaches. It describes the practice of iterations, where designing of project, development of modules, testing of release and activities of project launch can happen concurrently.

Other traditional methodologies are used in prototyping model, incremental development model, spiral development model and rapid application development models.

### IV. AGILE METHODOLOGY AND PRACTICES

The name was invented 2001 when the Agile Manifesto was originated. Iterative as well as incremental development methods can be traced back to early 1957, [9] with evolutionary practices of project management. Afterwards, in 1970 the adaptive software development has been emerged.

After a long time, in 1990s, several lightweight software development methods are introduced and developed in response to the widespread traditional methods, which are characterized as excessively controlled, prearranged, scheduled and well organized. These methods are named as RAD (rapid application development), (DSDM) dynamic systems development method and (UP) unified process.

Scrum methodology has been originated in 1995; sequentially, extreme programming (XP) and crystal clear are introduced in 1996; lastly, the most useful feature-driven development was presented in 1997 before publication of Agile Manifesto.

In 2001, Jeff Sutherland, Jim Highsmith, Ken Schwaber, Bob Martin and Alistair Cockburn discussed lightweight development methods, among others and published the Manifesto for Agile Software Development [7], [10].

Software development with agile method which is utilized to design a well-organized software project management practices. This allows some normal modifications in the software while developing a project. Agile software development methodologies are thoughtful structure for commissioning a variety of software engineering projects. This process is practiced to reduce the risk of designing and developing software in lesser time. This short period of development lasts for seven days to thirty days and this is named as iterations.

Agile methods always attempt to reduce the risk by identifying bugs regularly, it helps to control cost overruns, and frequent demands of change requests in development phase of software. This is possible because of entire development happens in iterations.

The advantage of multiple iterations helps to improve efficiency by finding and fixing defects and gauging the gaps between customer expectation and developed product at early stage of project development.

Agile methods always believe on instantaneous communication concept, which supports upcoming users to be in workflow and catch the speed with help of documentation. But it needs complete and detailed documentation. The advantages of the software development are understood timely because of the incremental addition of the iterations. Agile methods are analogous to Rapid Application Development, and these can be less productive in large size

organizations. In IT industry developers, designers, process implementers and management are happy to use waterfall method. Hence professionals may feel challenge while adapting agile processes, and so fusion of waterfall and agile approach are used in industry.

Agile based software development is grounded on iterative development. In this project requirements as well as software solutions propagate in association of self-organizing cross-functional teams.

Iterative development of agile method serve lighter and human resource oriented viewpoint which is absent in traditional development practices. Agile processes profoundly integrate iteration and think on constant response of customer which offers improvements in releases and finally launches a successful software project.

Product owner, Scrum master, cross functional team members are roles played while implementing software development project using Agile Methodologies.

Agile method has voluminous forms of efficient development methods as scrum, crystal, extreme programming (XP), and feature-driven development (FDD).

#### A. Agile Development Cycle

Agile methodologies use iterative line of implementation of performing various activities in software development.

Agile projects consist of small cycles called as sprints. Number of these cycles are based on business requirements. Actually every cycle is a small project itself. Prime entity of sprint is backlog which contains tasks related to design, sprint implementation, respective testing of features developed and decided deployment of phase.

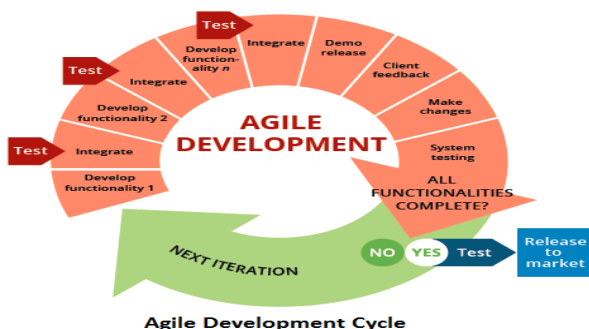


Fig 1:- Agile development cycle

By the end of every sprint, prospective deliverable as part of product is delivered incrementally. Accordingly, in each round of release (iteration) new functionalities are delivered to customer. This results in steady progression of project to achieve desired goal. Functionalities are verified and tested in early stages of project development. It helps to lower the possibilities of releasing an inefficient module or product. Main benefit of agile process is it helps to prioritize tasks, gives flexibility in entire project development cycle as mentioned below,

- Increases team members productivity through daily task allocation and discussions of status of ongoing work
- Ability to administer the altering priorities
- Enhanced project visibility due to the easy planning method.

#### B. SCRUM

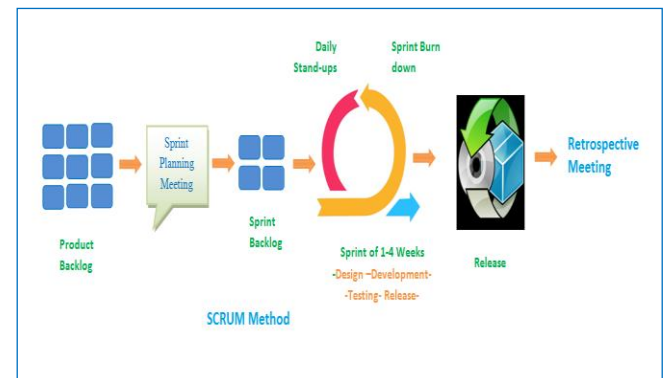


Fig 2:- Scrum

Scrum methodology can be functional to every project. It is suitable for development projects which change swiftly and constantly developing new chunks of requirements according to customer's need.

Scrum method starts with a short sprint planning, it has logical meeting and sprint concludes with a lessons learned and retrospective meeting. Such methodology is practiced for rapid software development. It also contains a chain of iterations for developing desired software. SCRUM has capability to bring slow progressing projects on right and timely track.

Scrum method is an agile framework to organize proceedings by keeping track specifically on functionality development of software. This method is intended for development team of three to twelve developers. They are supposed to divide their work in action items. This action items should be completed in stipulated timeframe of iterations. Entire structure of implementation is called as sprints. This consists approximately 2 weeks timespan. This method tracks the movement and if necessary then re-plans in stand-up meetings which are of 10 to 15 minutes and called as daily scrums. [11]

This is an overriding agile methodology. It has been practiced entirely by 42% of IT companies and rest of the 54% IT companies customize the process by combining scrum with other development techniques [13].

A Scrum process distinguishes itself from other agile techniques because in scrum specific concepts, value and practices are separated in three various groups as roles of stakeholders, artifacts in sprints, and stipulated time frames.

Scrum is generally utilized to manage projects for complex software development. It uses iterative as well as

incremental practices. With respect to the waterfall model scrum methodology rises efficiency, productivity and decreases time.

Scrum facilitates to fine-tune constantly changing requirements, and delivers a product which accomplishes business requirements. Agile Scrum process is useful for organization because it,

- Improves the quality of the product
- Offer good estimates while spending less time to develop them
- Controlled project schedule and state

Due to speedy iterations, Scrum is useful development organizations and their teams whose clients and all stakeholders wish to get involved and approve every task according to their role. As frequently monitoring working products at showcase meetings this association allows the development team to rectify issue or make changes in forthcoming release. Generally key team members are product owner, scrum master, developers, tester, technical writers, automation engineers, process manager and customer representative.

### C. Extreme Programming

Extreme Programming is an agile development methodology. It is also named as XP methodology. This is primarily practiced for designing and developing software for highly unsteady work cultures. This model offers greater flexibility in entire development process. The aim of XP model is to reduce the cost of software with respect to requirements. It is fairly common with XP model that the cost product goes high in later stages because of constant change in requirements [1].



Fig 3:- Extreme Programming

The core practices of Extreme Programming, are, fine scale feedback from test driven development from domain users and customers, planning game, whole team, pair programming. Further process includes continuous integration of modules, design improvement as per response and requirements, timely implementation of small releases [4].

Mutual understanding serves with the help of simple module design, delivering system metaphor, by taking collective code ownership, following coding standards and decided coding conventions. All these activities are performed as per priority to develop and deliver software product.

### D. Feature Driven Development

Feature driven development is also an iterative software development methodology. It is envisioned to practice by large teams who are employed on a single software development project. The projects surely use object-oriented technology [16]. Feature driven development type of model performs efficiently for organizations which are upgrading themselves from a phase-based to an iterative approach. This is also named as FDD methodology.

This methodology helps to progress large size projects. Even contribute to achieve success repeatedly. Eventually, the easy five stages contribute to bring work done. This takes place in lesser time and with simplest manner. FDD is built on established standards which is used by entire software development industry. Even FDD serves as easy development and industry recognized practices. [18]

FDD has adequate process to certify scalability of task and repeatability of work while boosting creativity and innovation.

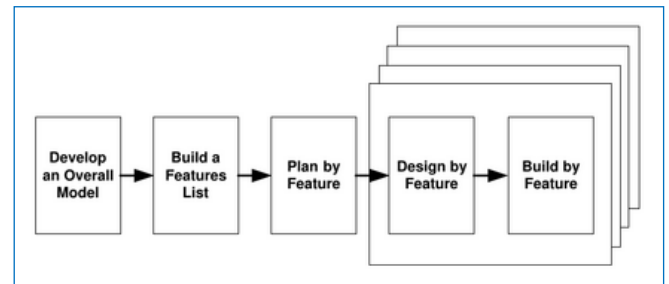


Fig 4:- Feature driven development

Feature driven development emphasizes on scaling the larger projects to develop systems of software systems. A well-described process will be helpful and efficient to implement software project. Process steps should be logical and those must be very clear to each team member. For developing overall models, system prepares a feature list, and then creates plans as per features and then features get designed and developed accordingly. Design and building of features performed in iteration mode.

Good processes must move ahead so team members can completely focus on results. Processes which are small, iterative and feature-driven then development cycles are best to accomplish successful software development.

## V. ADVANTAGES OF AGILE METHODOLOGY

Advantages of agile methodologies are as below,

- While utilizing agile development, testing stage is united in the cycle with development of code, it tells that feature is consistently getting validated to confirm that the product is properly working. It helps the feature/product owner to rework on code if required and entire team become aware of issue at that time only.
- Releasing the product to customer very quickly. Many times with every release client gets access of system and he can confirm and approve his requirement during

development cycle only. This implies engagement as well as customer satisfaction.[2]

- Agile methodology gives liberty when changes are bound to implement. These changes can be applied at low cost.
- Agile methodology permits the client to decide priority of features to be developed. So, development team realizes essential and key requirements of customer's business.

## VI. LIMITATIONS OF AGILE METHODOLOGY

- In agile methodology does not emphasize on essential design and documentation of features.
- While practicing agile methodology, if customer is not clear about his ideas and requirements then project can be easily get taken off the track and organization has to face schedule, scope and cost overrun.
- Customers who work according to fixed schedule and budget find agile process complicated. This tends to delay in project deadlines and sales team cannot negotiate with customers on time and cost issues.
- Major limitation is short cycles of agile methodology which don't give required time for design thinking process. Hence designers are supposed to redevelop the feature according to response of customer.

## VII. CONCLUSION

This paper focuses on the software development methodologies, project management practices in IT Industry. Paper has explains about agile methodologies and practices.

Agile development cycle describes an iterative approach for performing software development activities. It helps to enhance project visibility due to easy planning method.

Paper has elaborated three key practices of agile methodologies as scrum, extreme programming and feature driven development. Scrum method is suitable for developing projects which are swiftly moving and developing new necessities for customers. Extreme programming is chiefly used for developing software within a very unsteady workflows. Feature driven development method is used by large teams who are working on project using object-oriented technology. Paper highlights the advantages and limitations of the agile methodology which will be helpful to the IT professionals and academicians.

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